

# Techniques for Effective Street Centerline Mapping





## Techniques for Effective Street Centerline Mapping

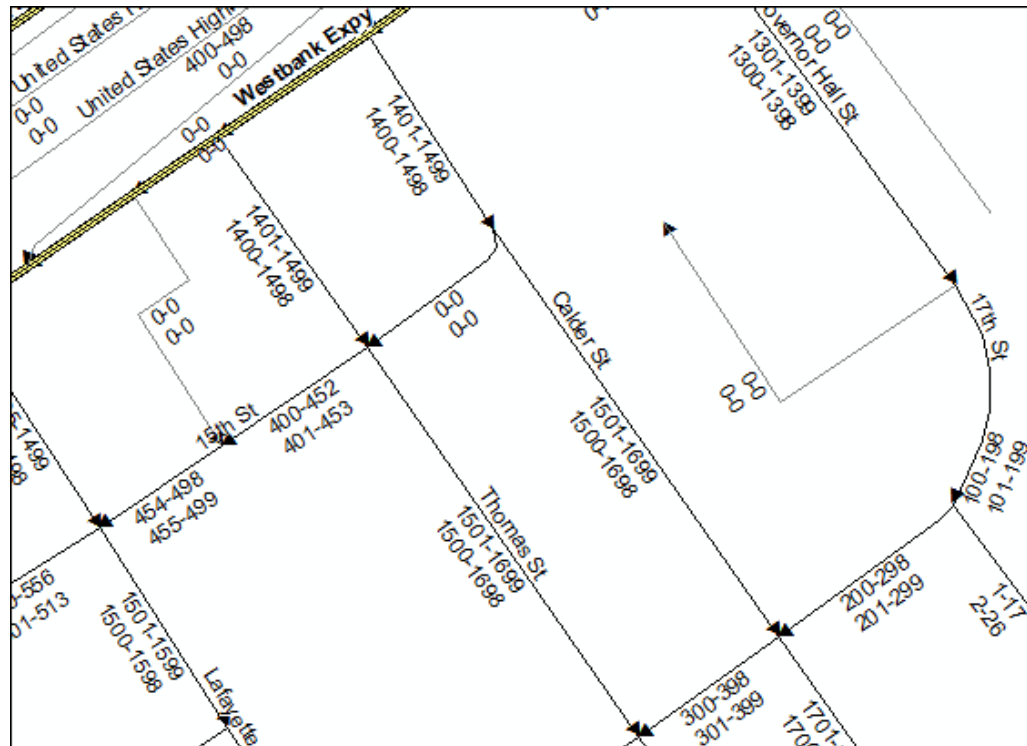
- Symbolology
- Queries
- Scripts
- Geoprocessing Tools
- Topology
- Editing Tips



# Symbology



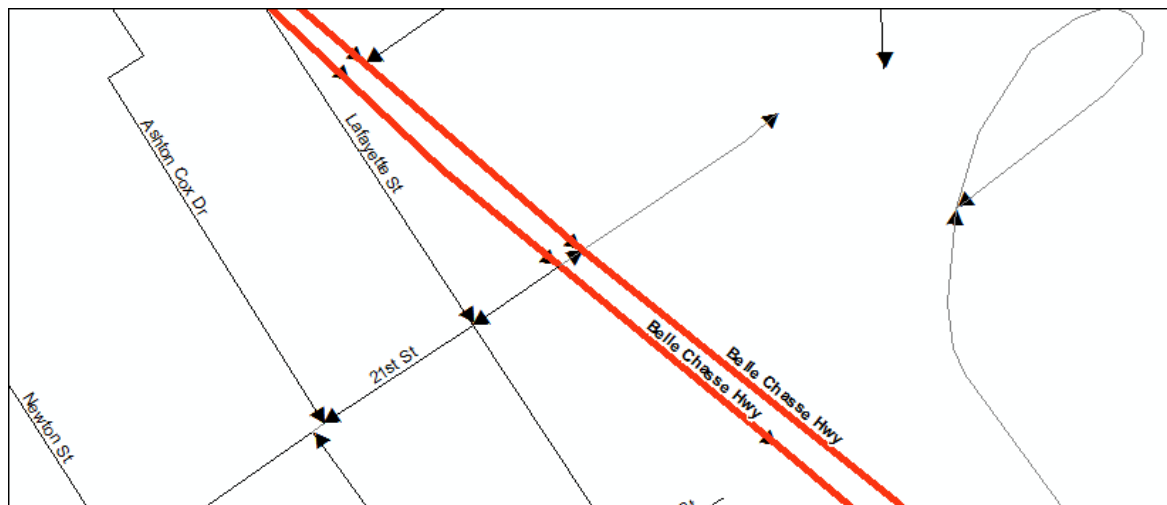
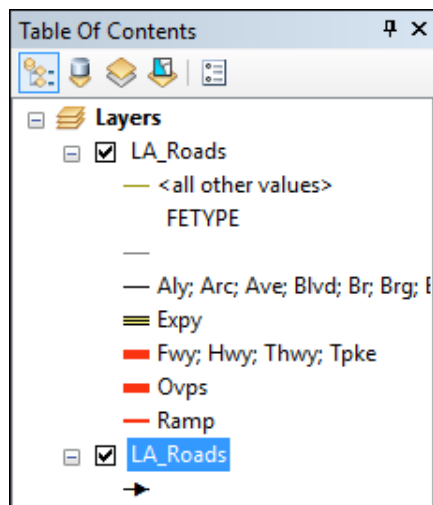
- Symbolize by street type, direction, city, etc. for general checking
- Symbolize lines with Unique Value, Many Fields to show left/right city names, left/right zip codes, etc.





To show street direction:

- Copy the layer and move the copy underneath the main layer
- Symbolize the copy with a simple black line with an arrow at the end (in the Symbol Selector, toward the bottom)
- You will be able to see the arrow underneath the main street symbology

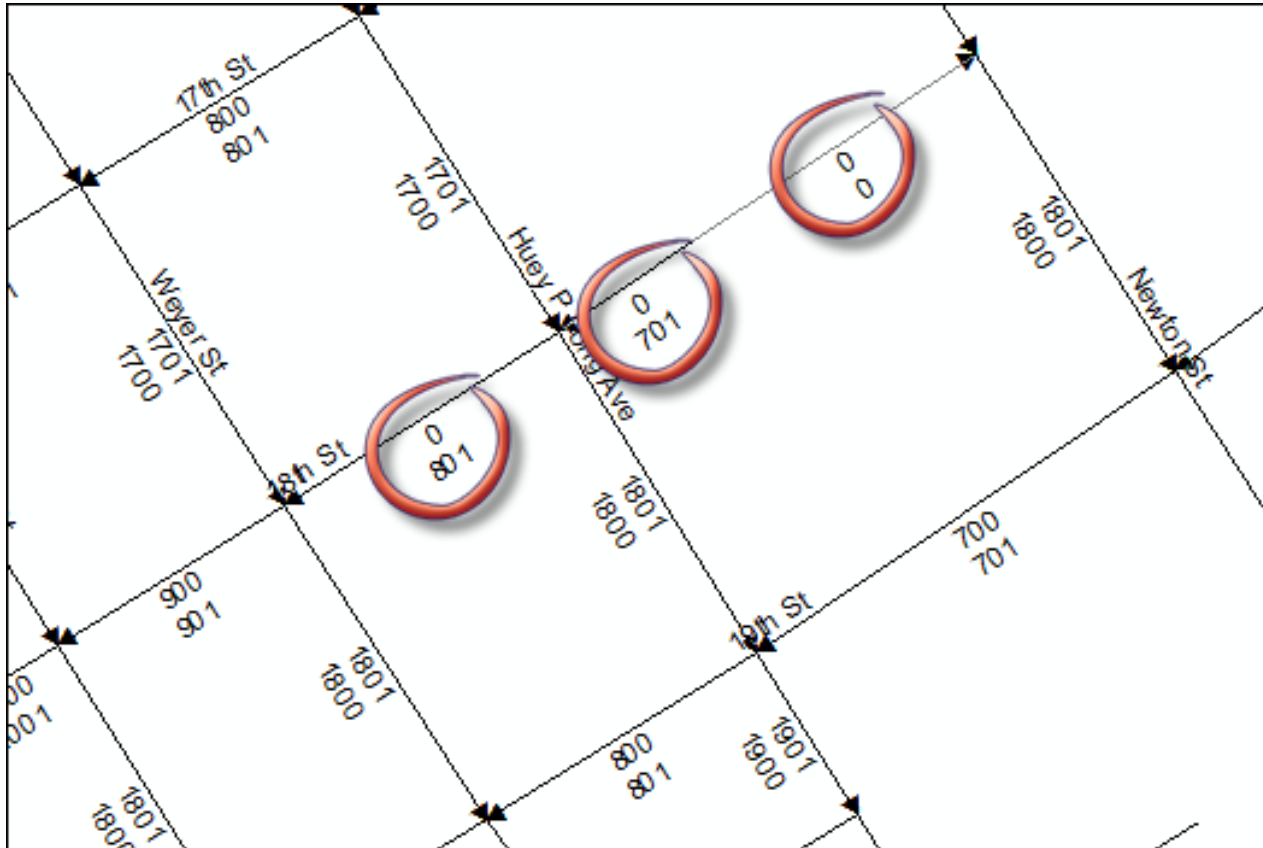




- 🌐 Symbolize streets by:
  - One-way
  - Start address (colors)
  - Jurisdictions, zones, ...
- 🌐 Keep them all as different layers inside your edit MXD.
- 🌐 Comparing two street layers with thick & light lines on bottom and thin and intense lines on top to see both at one time



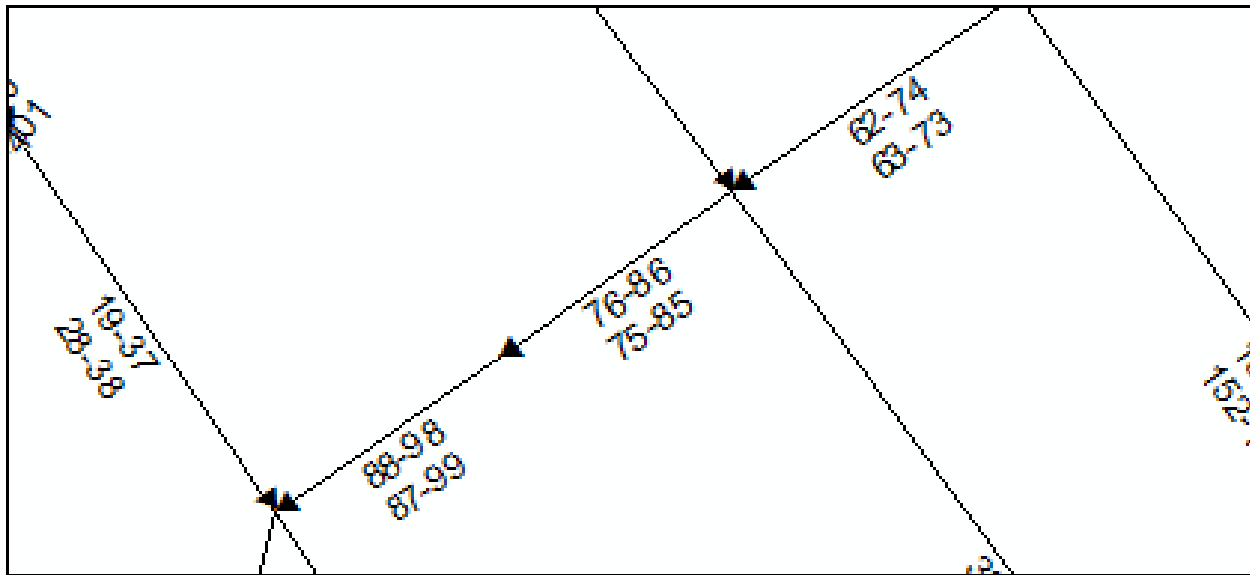
- Address ranges: label with address minimum values (Left-From field) to show anomalies and nulls





- Use label expressions to get all information from multiple columns
  - Example for address ranges:

```
[LeftFrom] + "-" + [LeftTo] + "\n" +  
[RightFrom] + "-" + [RightTo]
```



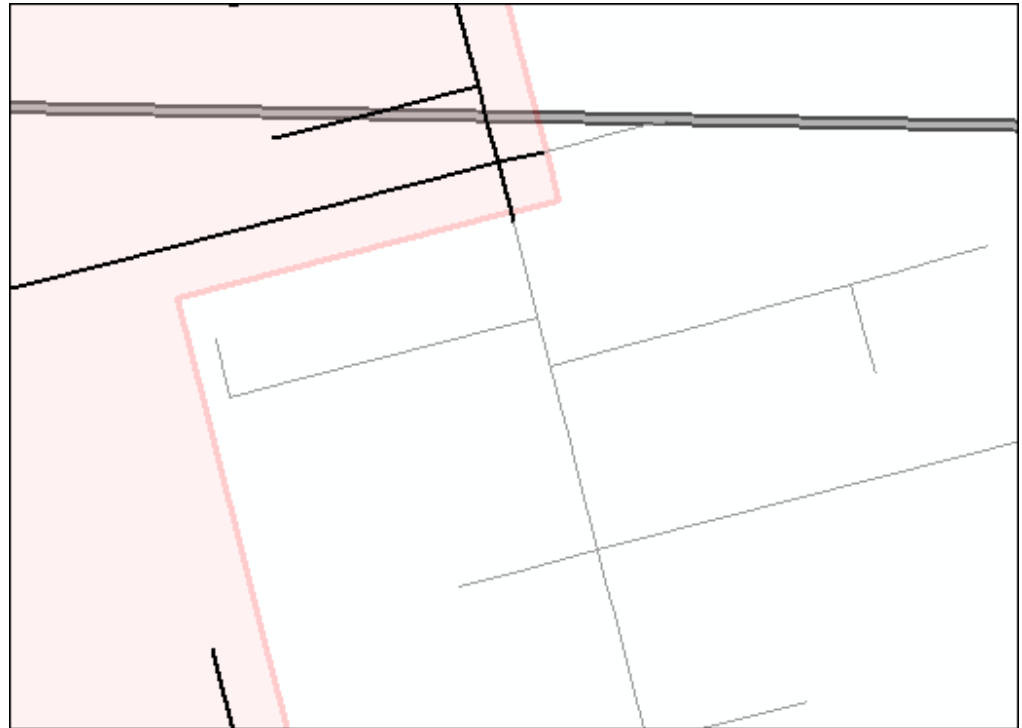
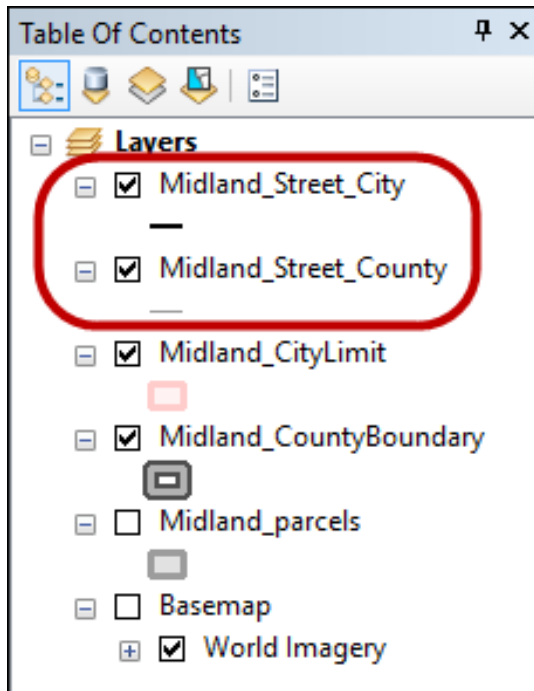


# Queries



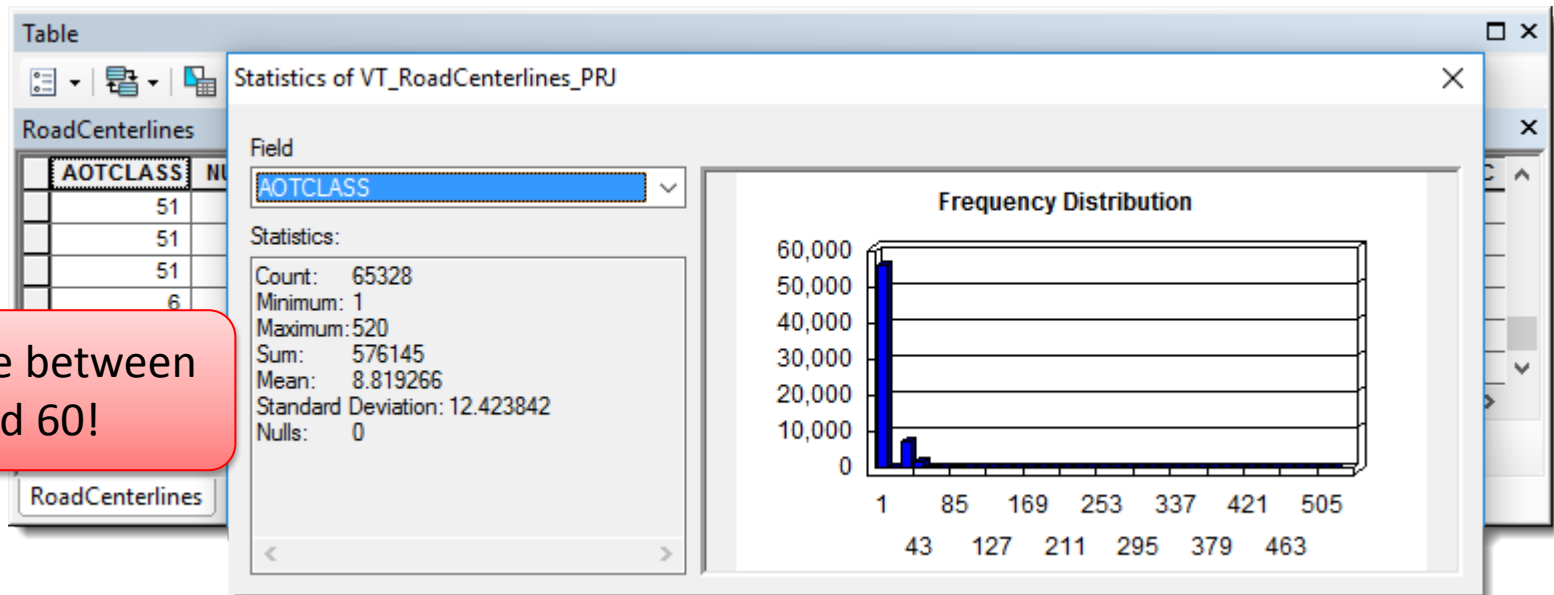
- Use definition queries on copies of a layer to give different features different symbols
- Turn the layers on and off separately

Hint: Use group layers to organize the layers





- Sort your table to find values too big or too small, and to find Nulls.
- Use **Summarize** to see mistakes in codes or types... where you should see just a few values.
- Use **Statistics** to find numerical outliers





- Often, really small streets (like shorter than 5 feet) are digitizing errors.
- Write a SQL query to select the streets shorter than 5 feet

Select By Attributes

Layer: ☒ STREETS

☒ Only show selectable layers in this list

Method: Create a new selection

ALIAS  
BOUND  
CITY\_L  
CITY\_R  
COUNTY\_L

= <> Like  
> >= And  
< <= Or  
\_ % ( ) Not  
Is In Null Get Unique Values Go To:

SELECT \* FROM STREETS WHERE:  
Shape\_Length < 5

Clear Verify Help Load... Save... OK Apply Close

Table

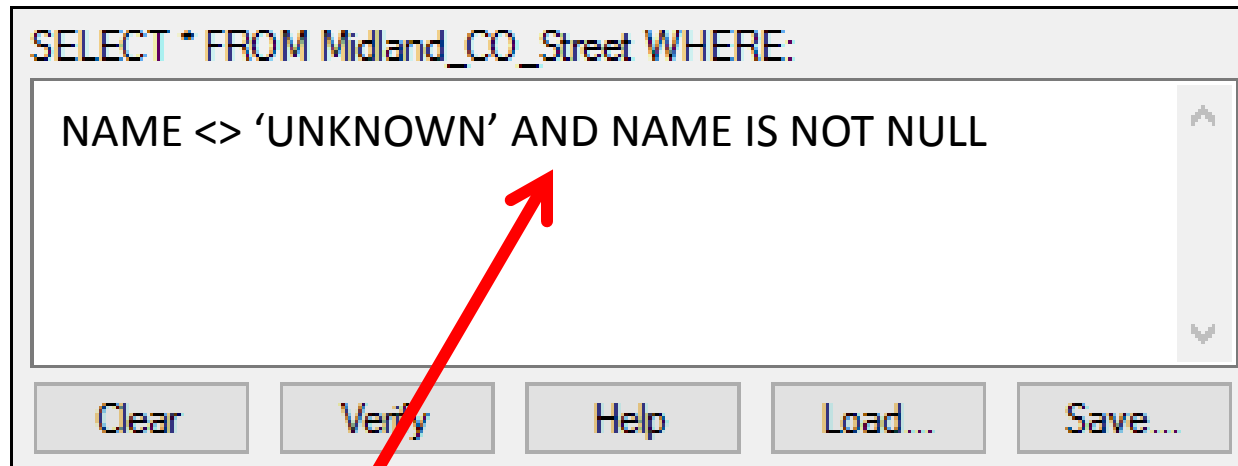
STREETS

	Shape_Length	OBJECTID *	PREFIX	NAME	ST_
	4.172189	25449		AIRLINE RD NO 3	
	1.105145	14382	N	BRAZOSPORT	BLVD
	4.433957	30799		CHINA CLIPPER	
	3.4535	14339		COLLEGE	BLVD
	4.054971	19360		CR 59	
	2.893632	19536		CR 60	

Shape\_Length < 5



- Use the “not equal to” operator to search for all street names that are not listed as unknown or NULL (left blank)



```
SELECT * FROM Midland_CO_Street WHERE:  
NAME <> 'UNKNOWN' AND NAME IS NOT NULL
```

Buttons: Clear, Verify, Help, Load..., Save...

- Use a Boolean AND to match both values (all roads that are NOT named “UNKNOWN” and at the same time are not NULL)



- Use equal to/not equal to in order to find FROM and TO values entered as 0, or any that were not entered as 0
  - Use OR to combine queries

Table

STREETS

	Shape_Length	LF_ADDR	LT_ADDR	RF_ADDR	RT_ADDR	ROAD_CLASS
	237.164864	0	0	0	0	LOCAL
	528.037885	0	0			
	358.308335	0	1816			
	566.862717	0	2619	2602	2620	LOCAL
	80.542957	0	0	2602	2602	LOCAL
	209.102047	0	0	0	0	LOCAL
	189.798511	0	0	2738	2740	LOCAL

LF\_ADDR = 0 OR LT\_ADDR = 0

1 (8907 out of 32690 Selected)

STREETS



- You can use mathematical operators to compare from and to values to find anomalies
- For example, you can search for cases where the FROM values are larger than the TO values

Only if address ranges are numeric columns!

Table

STREETS

	Shape_Length	LF_ADDR	LT_ADDR	RF_ADDR	RT_ADDR	ROAD_CLASS
▶	140.97526	3404	3206	0	0	LOCAL
	361.567454	2401	0	2306	2310	LOCAL
	115.108741	27941	24945	27940	27944	LOCAL
	60.46985	821	812	824	818	LOCAL
	2248.736127	6415	0	0	0	LOCAL
	226.657728	1801	1623	1800	1822	LOCAL
	217	13450	13426	0	0	LOCAL

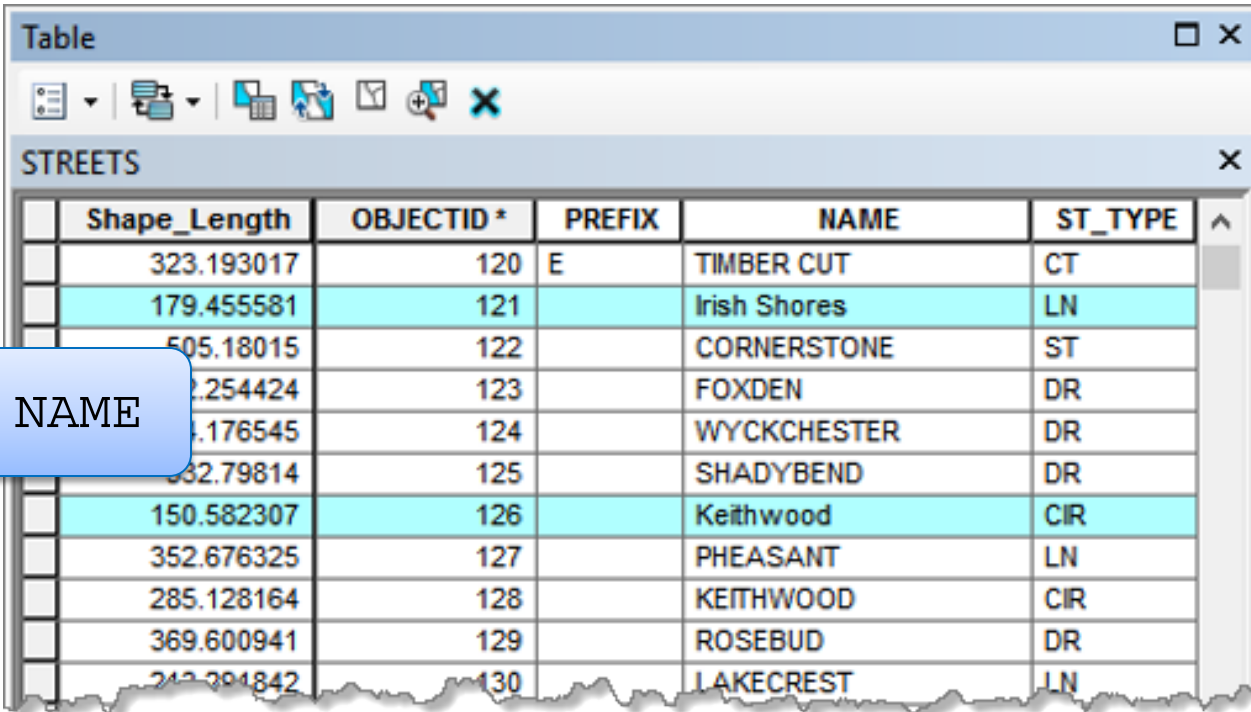
1 ▶ ▶▶ | (27 out of 32690 Selected)

STREETS

LF\_ADDR > LT\_ADDR



- When multiple users enter attributes, there may be differences in case
- If your street names are supposed to be all uppercase, and you want to search for any that are not, use **upper**

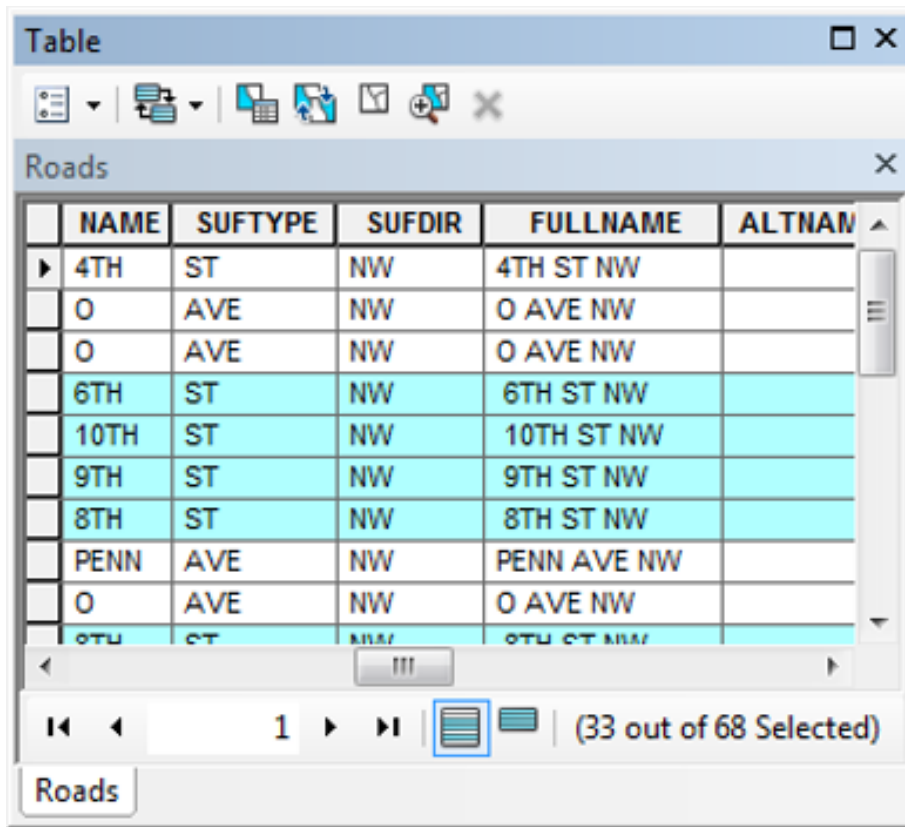


Shape_Length	OBJECTID *	PREFIX	NAME	ST_TYPE
323.193017	120	E	TIMBER CUT	CT
179.455581	121		Irish Shores	LN
505.18015	122		CORNERSTONE	ST
22.254424	123		FOXDEN	DR
1.176545	124		WYCKCHESTER	DR
332.79814	125		SHADYBEND	DR
150.582307	126		Keithwood	CIR
352.676325	127		PHEASANT	LN
285.128164	128		KEITHWOOD	CIR
369.600941	129		ROSEBUD	DR
212.291842	130		LAKECREST	LN

`upper ( NAME ) <> NAME`



- You have a Roads layer with columns for the street name, suffix, and direction. There is also a FULLNAME column that should be a concatenation of the previous three columns. Use a SQL query to find out if there are any that do not match.



	NAME	SUFTYPE	SUFDIR	FULLNAME	ALTNAM
▶	4TH	ST	NW	4TH ST NW	
	O	AVE	NW	O AVE NW	
	O	AVE	NW	O AVE NW	
	6TH	ST	NW	6TH ST NW	
	10TH	ST	NW	10TH ST NW	
	9TH	ST	NW	9TH ST NW	
	8TH	ST	NW	8TH ST NW	
	PENN	AVE	NW	PENN AVE NW	
	O	AVE	NW	O AVE NW	
	OTH	ST	NW	OTH ST NW	

```
FULLNAME <> NAME ||  
' ' || SUFTYPE || '  
' || SUFDIR
```



- When a column has been populated using pieces of other columns, sometimes a space is left over at the beginning or the end. This will cause values to be left out of your queries.
- Use the Trim function to ignore white space before processing your query.

```
TRIM(RIGHT ' ' FROM PrefixDir) = 'SE'
```

- Use Trim to find values with leading or trailing spaces

```
TRIM(RIGHT ' ' FROM PrefixDir) <> PrefixDir
```



# Finding Invalid Street Types

- If you have a standalone table of valid street types, use a subquery to select invalid street types from your attribute table

TYPE NOT IN (SELECT TYPE FROM StreetTypes)

Table

StreetTypes

	OID	TYPE
▶	0	AV
	1	BLVD
	2	CIR
	3	CR
	4	CT
	5	DR
	6	HWY
	7	IN

(0 out of 17 Selected)

StreetTypes

Table

Midland\_Street\_County

	PREFIX	PREFIXTYPE	NAME	TYPE	SUFFIX
▶			UPLAND	ST.	
	W		ILLINOIS	AVE	
	E		CALIFORNIA	AVE	
			PRINCETON	AVE	
			BLUEBIRD	LANE	
			RUSTIC	TR.	

(34 out of 18781 Selected)

Midland\_Street\_County



# Scripts



## Need to check street segments to see where there are overlapping address ranges for the same street name

- 🌐 Make a distinct list of all street names
- 🌐 Go through the list and get all street segments for that street
- 🌐 Check the segments to see if the current segments addresses overlap or duplicate the addresses from other segments
- 🌐 Write out a report of all the bad segments



```
for intCount in range(0, len(lstSegs)):
    if lstSegs[intCount][0] == ' ' or lstSegs[intCount][1] == ' ' or \
        lstSegs[intCount][2] == ' ' or lstSegs[intCount][3] == ' ' or \
        lstSegs[intCount][0] == '' or lstSegs[intCount][1] == '' or \
        lstSegs[intCount][2] == '' or lstSegs[intCount][3] == '':
        print "Blank values found for OID:",lstSegs[intCount][4], "of", eachstreet[0]
        badcounter = badcounter + 1
        break

    # See if LeftFrom > LeftTo for this segment
    elif lstSegs[intCount][0].isdigit() and lstSegs[intCount][1].isdigit() and \
        lstSegs[intCount][2].isdigit() and lstSegs[intCount][3].isdigit():
        if int(lstSegs[intCount][0]) > int(lstSegs[intCount][1]):
            print "OID:",lstSegs[intCount][4], eachstreet[0], "LF Address", \
                lstSegs[intCount][0], ">", "LT", lstSegs[intCount][1]
            badcounter = badcounter + 1
```



```
#check LF for overlap
```

```
if int(lstSegs[intCount][0]) > int(lstSegs[x][0]) and int(lstSegs[intCount][0])  
    print "OID:",lstSegs[intCount][4], "LF Address:", lstSegs[intCount][0], each  
        "overlaps LF", lstSegs[x][0], "and LT", lstSegs[x][1], "of OID:", lst:  
    badcounter = badcounter + 1
```

```
#check LT for overlap
```

```
if int(lstSegs[intCount][1]) > int(lstSegs[x][0]) and int(lstSegs[intCount][1])  
    print "OID:",lstSegs[intCount][4], "LT Address:", lstSegs[intCount][1], each  
        "overlaps LF", lstSegs[x][0], "and LT", lstSegs[x][1], "of OID:", lst:  
    badcounter = badcounter + 1
```

```
#check RF for overlap
```

```
if int(lstSegs[intCount][2]) > int(lstSegs[x][2]) and int(lstSegs[intCount][2])  
    print "OID:",lstSegs[intCount][4], "RF Address:", lstSegs[intCount][2], each  
        "overlaps RF", lstSegs[x][2], "and RT", lstSegs[x][3], "of OID:", lst:  
    badcounter = badcounter + 1
```

```
#check RT for overlap
```

```
if int(lstSegs[intCount][3]) > int(lstSegs[x][2]) and int(lstSegs[intCount][3])  
    print "OID:",lstSegs[intCount][4], "RT Address:", lstSegs[intCount][3], each  
        "overlaps RF", lstSegs[x][2], "and RT", lstSegs[x][3], "of OID:", lst:
```



## A report showing address range problems by Object ID

```
OID: 534 LF Address: 3037 WOODS RD overlaps LF 1405 and LT 9805 of OID: 3555
OID: 534 LT Address: 3099 WOODS RD overlaps LF 1405 and LT 9805 of OID: 3555
OID: 534 RF Address: 3036 WOODS RD overlaps RF 1406 and RT 9806 of OID: 3555
OID: 534 RT Address: 3098 WOODS RD overlaps RF 1406 and RT 9806 of OID: 3555
OID: 1751 LF Address: 3101 WOODS RD overlaps LF 1405 and LT 9805 of OID: 3555
OID: 1751 LT Address: 3699 WOODS RD overlaps LF 1405 and LT 9805 of OID: 3555
OID: 1751 RF Address: 3100 WOODS RD overlaps RF 1406 and RT 9806 of OID: 3555
OID: 1751 RT Address: 3698 WOODS RD overlaps RF 1406 and RT 9806 of OID: 3555
OID: 2463 RF Address: 28800 YAUPON TRACE DR overlaps RF 2814 and RT 28898 of OID: 2465
OID: 2463 RT Address: 28812 YAUPON TRACE DR overlaps RF 2814 and RT 28898 of OID: 2465
There are 1831 records and 346 errors found.
```



- Script to create a report of street name anomalies.  
one segment only
- Script to find zonal errors, report them, and then fix them.  
Zip codes, EMS response areas, ...
- Script to compare street segments with address point layer and find discrepancies
- Script to calculate travel time values based on road types, speed limits and segment lengths

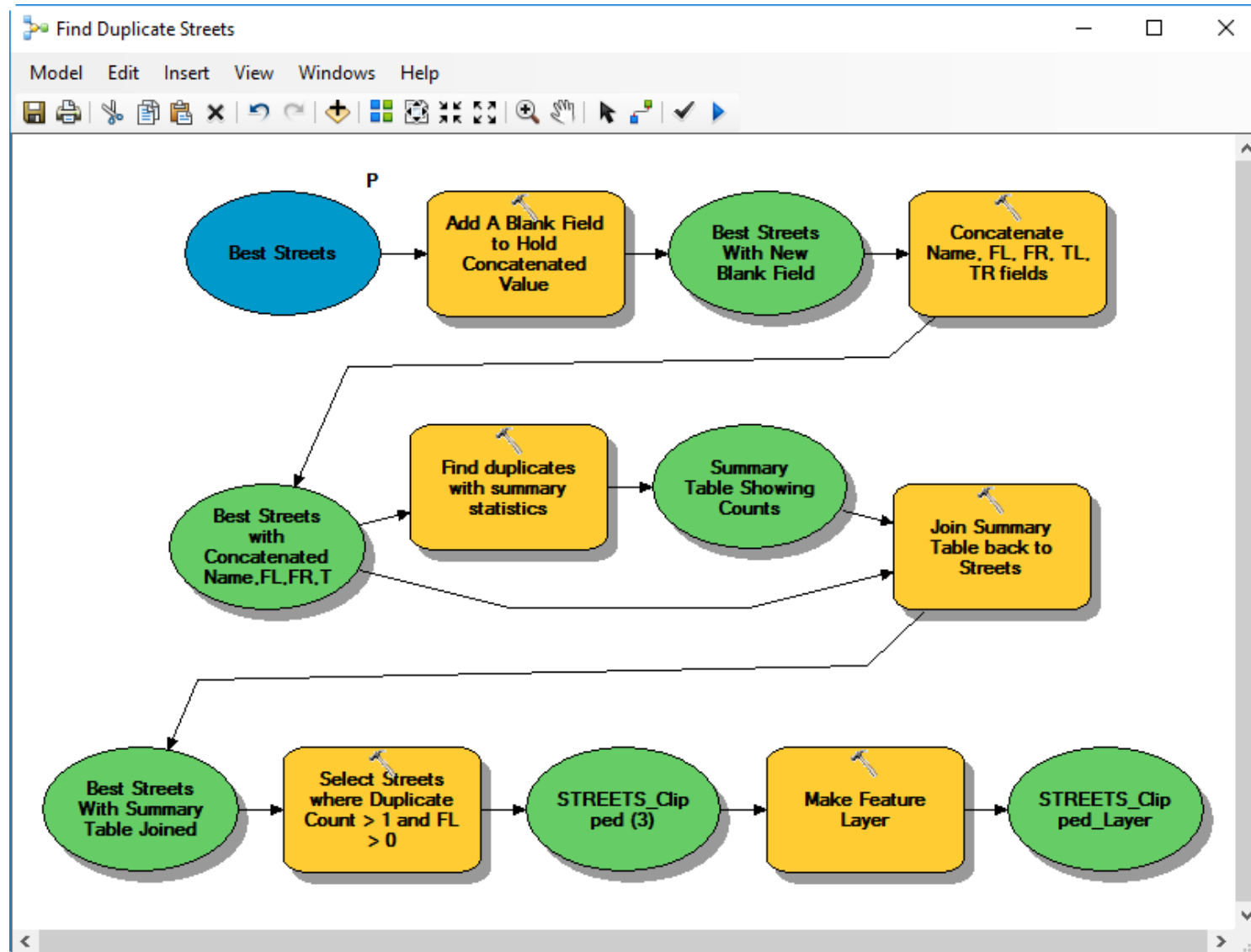
**In all cases you must know the data structure and be ready to modify your script(s) when changes occur.**



# Geoprocessing Tools

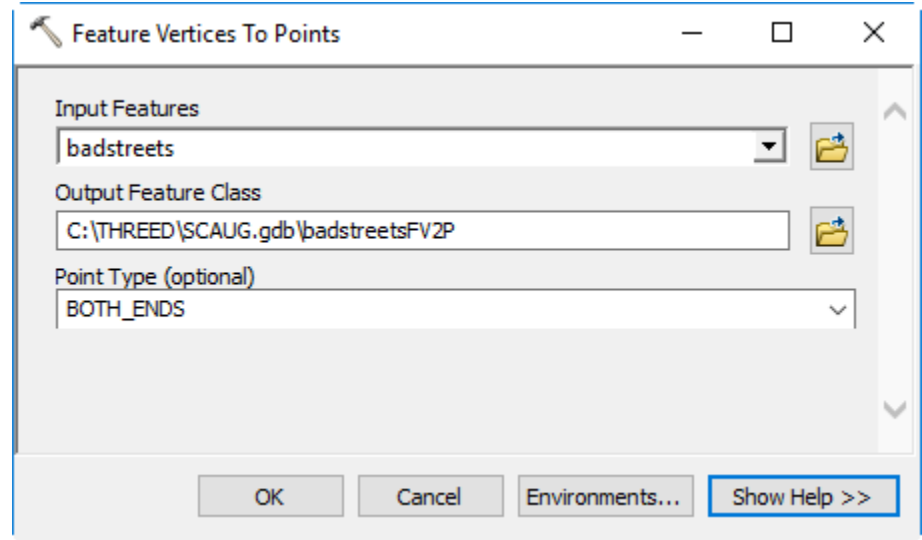


## Model to find duplicate streets





## Feature Vertices To Points

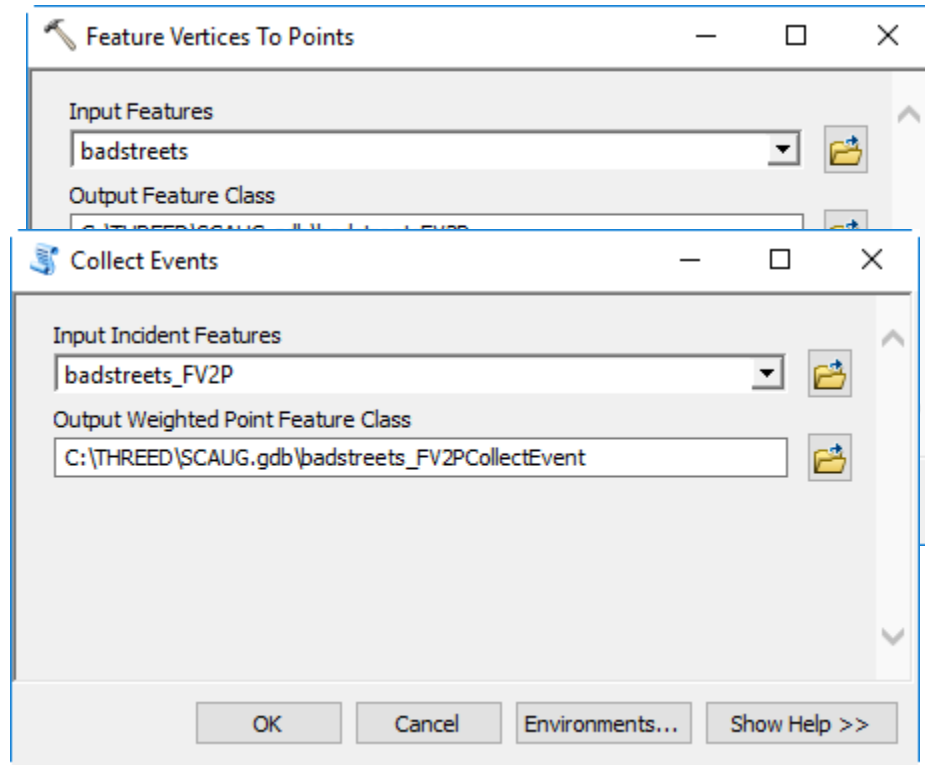




# Find bad intersections workflow

 Feature Vertices To Points

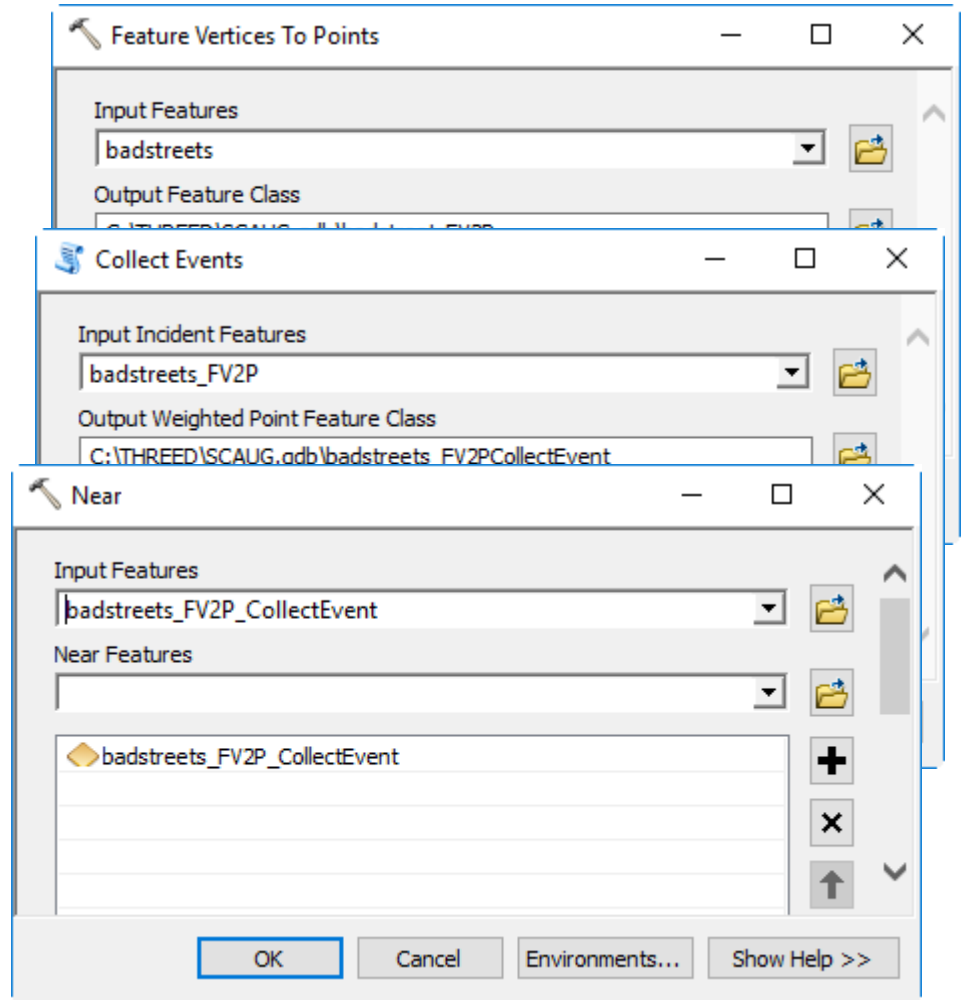
 Collect Events





# Find bad intersections workflow

- Feature Vertices To Points
- Collect Events
- Near
  - Examine att table
  - Symbolize (-1)
  - Inspect map





# Topology



 “Features working together”

 Map Topology

- Edit simultaneous features
- City limits, council districts, streets
- Street segments meeting at one intersection

 Geodatabase Topology

- Employ rules within a geodatabase to find errors
- Tools to fix errors



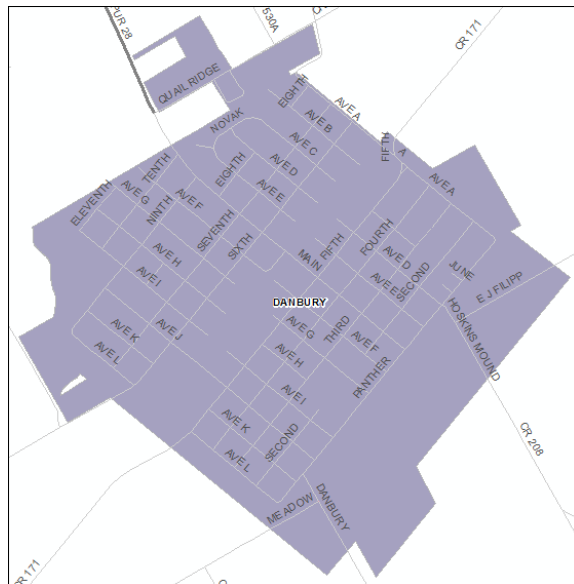
# Editing Tips





Think about:

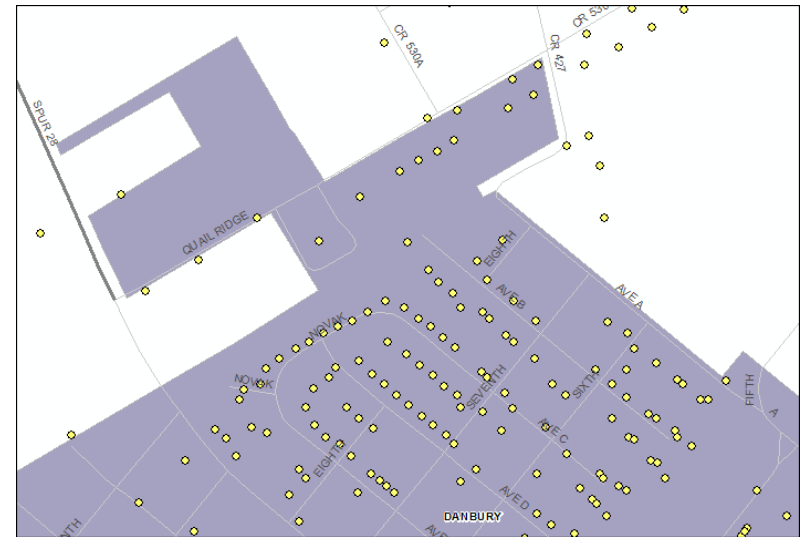
- Which layers do you need on your map?
- How should you symbolize the layers so that you can see everything?
- You may want to create a map document just for editing, different from your regular or published maps





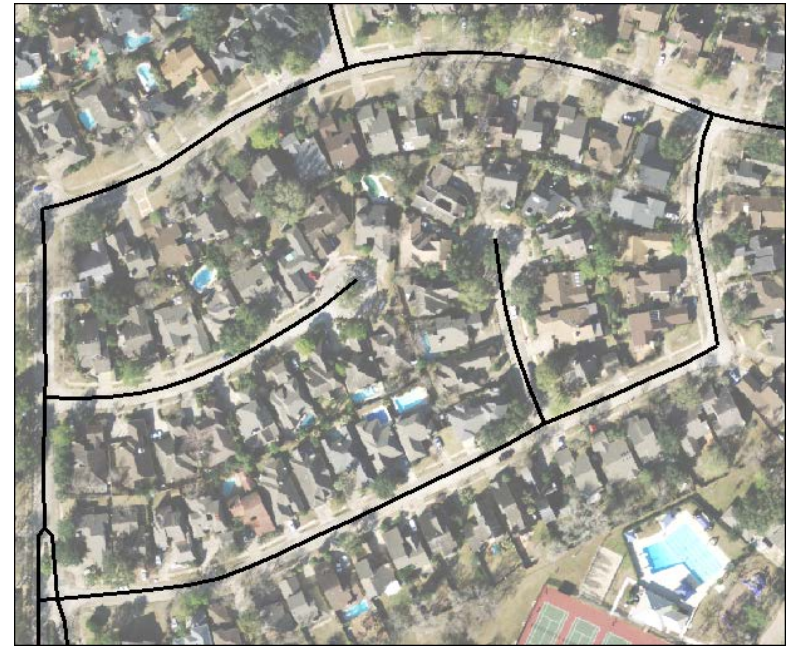
Some layers you might need for your street edits:

- Imagery (Esri basemap or aerial photos)
- Address points, where applicable
- Parcel polygons
- Street centerlines themselves
- Jurisdictional and emergency response boundaries






- 🌐 Used for digitizing new streets and new address points
- 🌐 Helpful for ground-truthing
  - Divided vs non-divided streets
  - Intersections



- 🌐 Use transparency to make vector data easier to see



-  What jurisdictional or emergency response boundaries are important to your organization?
- Cities
  - Zip Codes
  - ESN Boundaries
  - Fire Districts
  - Police Beats
  - Anything else?



- 🌐 Enter the street segments as one feature
- 🌐 Add attributes that all new streets will have in common
  - City, County, Zip
  - Select **all new streets**, enter attributes in Attribute window
- 🌐 Add attributes that all segments will have in common for one street
  - Name, Type, MPH
  - Select **individual street**, enter attributes
- 🌐 Then planarize
- 🌐 Enter values specific to each segment
  - Address Ranges
  - Select **individual street-segment**, enter attributes





**What's your tip?**